

Literacy

Reading

Listen to this story about Little Miss Inventor

<https://www.youtube.com/watch?v=PX0nr00hiqY>

Talk about the story – Which invention did you like best?

Writing

Pretend you are an inventor. Draw a picture of one of your inventions and write how it works.

Look at the picture – Write some words/sentences about the picture.

Eg: She is yellow.

Don't forget to use your sounds – *Parents please encourage the children to try the words themselves by listening to the sounds. it doesn't matter if some of the words are spelt incorrectly as long as they are using their phonics (eg: She is yelow)*

Expressive Arts & Design

- Design and make a chair for your teddy to sit in.
 - Build a house out of lego.
- Make a boat with a sail to float in your bath
- Set up an inventor's area in your house/garden.

Understanding The World

Alexander Graham Bell invented the telephone. Can you make a telephone out of string and tins? Remember to keep the string tight.

It's the 75th anniversary of VE day on Friday – Make some flags or bunting to decorate the house.

Home Learning YR

Inventors



Personal, Social, Emotional Development

Show our value of generosity by designing and making cakes or biscuits for your family. Maybe you could use different icing designs for each person.

Communication & Language

Using technology eg: Face time, skype, zoom, WhatsApp – talk to another member of your family or a friend about your inventions.

Maths

2D Shapes – Talk about different 2D shapes: circle, triangle, square, rectangle, diamond, pentagon (5), hexagon (6).

Go on a shape hunt around the house/garden. How many shapes can you find?

Can you draw some of the shapes in your book? You could colour them in too.

Physical Development

Learn a new skill – can you bounce a ball on the ground? Can you bounce a ball on a tennis racket or on your hand? Try different sized balls – challenge your family!

Phonics

Use the Flash cards to practice your Phase 3 sounds. (Use phase 2 if you feel your child needs to practice these first.)

Using the Phase 2 and 3 Tricky words create a game of 'Snap' or a pairs matching game.

Tricky words:

I, no, the, to, go, into, he, she, we, me, be, you, are, her, was, all, they, my